

INSTRUCTIONS

- THE GOAL IS TO GET THE MOST POINTS BY THE END OF THE GAME.

SETUP

- GIVE EVERY PLAYER 4 MATCHING COLORED 4 SIDED DICE. (SET ASIDE ALL EXTRA 4 SIDED DICES THAT ARE NOT USED)
- PUT ALL COLUMN "B" DICE IN THE MIDDLE OF THE TABLE. (COLUMN "B" DICE ARE ALL THE DICE THAT ARE NOT THE 4 SIDED DICE)
 - DEDICATE ONE PLAYER TO KEEP SCORE.

HOW TO PLAY

1. EACH PLAYER ROLLS THE 12 SIDED DIE TO SEE WHO STARTS. HIGHEST NUMBER STARTS.
2. THE STARTING PLAYER THEN PICKS A RANDOM ROW ON THE SCORE SHEET IN COLUMN "A" TO START THE GAME. THE FIRST ROUND DOES NOT INCLUDE ROLLING COLUMN "B" DICE.
3. ALL PLAYERS PICK UP AND SHAKE THEIR DICE. STARTING PLAYER (OR WINNING PLAYER FROM THE PREVIOUS ROUND) SAYS "READY, SET, GO".
4. EACH PLAYER ROLLS THEIR 4 ORIGINAL DICE AT THE SAME TIME ON "GO", AND TRIES TO COMPLETE COLUMN "A" BY CONTINUOUSLY PICKING UP AND ROLLING THE DICE UNTIL THEY GET ALL 4 NUMBERS NEEDED. DURING THE REROLL ATTEMPTS PUSH ASIDE THE DICE YOU WANT TO KEEP THAT MEET THE COLUMN "A" GOAL. IF THIS IS THE SECOND ROUND (OR LATER), THE COLUMN "B" DIE IS ROLLED AFTER COLUMN "A" IS COMPLETE. IF YOU HAVE THE COLUMN "B" DIE, THEN YOU TRY AND ROLL THE NUMBER IN COLUMN "B", DOING ALL THIS AS FAST AS POSSIBLE. IF YOU DO NOT HAVE A COLUMN "B" DIE THEN YOU ARE ALREADY COMPLETE.
5. ONCE EACH PERSON COMPLETES THE CATEGORY THEY YELL "ECLIPSE!".
6. TO GET THE POINTS FOR THE ROUND:
 - 1ST PERSON TO FINISH ROLLS THEIR FOUR DICE (4 SIDED)
 - 2ND PERSON TO FINISH ROLLS THREE OF THEIR DICE (4 SIDED)
 - 3RD PERSON TO FINISH ROLLS TWO OF THEIR DICE (4 SIDED)
 - LAST PERSON ROLLS ONLY ONE OF THEIR DICE (4 SIDED), THEN ALL PLAYERS ADD UP THE TOTAL OF THEIR DICE AND WRITE THE RESULTS ON THE SCORE SHEET IN THE ROW THAT WAS PLAYED.
7. TO START THE NEXT ROUND, ALL PLAYERS GRAB THE COLUMN "B" DIE FROM THE MIDDLE ACCORDING TO WHAT PLACE THEY GOT IN THE PREVIOUS ROUND. •1ST = 12 SIDED DIE •2ND = 10 SIDED DIE •3RD = 8 SIDED DIE •4TH = 6 SIDED DIE
8. THE PLAYER WHO WON THE LAST ROUND PICKS THE NEXT RANDOM ROW AND REPEATS STEPS 3-7.
9. AFTER ALL ROWS ARE COMPLETED, ADD UP EACH PLAYERS SCORES AND THE PLAYER WITH THE MOST POINTS WINS!

TIE

IF MORE THAN 1 PERSON YELLS "ECLIPSE" AT THE SAME TIME ROLL A 4 SIDED DICE TO DETERMINE WHO SAID IT FIRST. HIGHEST NUMBER WINS.

EXAMPLE: IF ROW 3 IS PICKED FROM COLUMN "A" EVERYONE HAS TO ROLL ALL 3'S ON THEIR 4 SIDED DICE. THEN YOU DO STEP 6 TO GET YOUR POINTS. IF YOU'RE ON THE SECOND ROUND OR HIGHER, YOU HAVE TO ROLL THE NUMBER 5 IN COLUMN "B" WITH THE EXTRA DIE YOU RECEIVED FROM THE MIDDLE. YOU DO THIS AFTER YOU COMPLETED COLUMN "A". THEN YOU STEP 6 TO GET YOUR POINTS.

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